## Computer Models For Fire and Smoke

Model Name: EvacSim	
Version: 3.11	
Date: 4 Feb 2014	
Model Actively Supported?: No	
Classification:	Egress
Very Short Description:	Research-driven Model incorporating microscopic multi- agent free space pedestrian simulation and macroscopic network flow graph models. Multiple hierarchical levels of graph detail combined with scalable high-detail, validated pedestrian agents for scalable simulation of multiple potential future states of emergency evacuation.
Modeler(s), Organization(s):	Seán Óg Murphy, Mobile & Internet Systems Laboratory, University College Cork, Cork, Ireland
User's Guide:	-
Technical References:	Sean Og Murphy, Kenneth N. Brown, Cormac J. Sreenan "Problem decomposition for evacuation simulation using network flow" <i>DS_RT 2012</i> , Proceedings of the 16th IEEE/ACM International Symposium on Distributed Simulation and Real Time Applications, Dublin, October, 2012, pp101108.
	Sean Og Murphy, Kenneth N. Brown, Cormac J. Sreenan "Predictive Simulation & Evacuation Monitoring in Wireless Sensor Networks" <i>AICS 2011</i> : Proceedings 22nd Irish Conference on Artificial Intelligence and Cognitive Science, August 2011.

Validation References:	Sean Og Murphy, Kenneth N. Brown and Cormac J. Sreenan "The EvacSim Pedestrian Evacuation Agent Model: Development and Validation" <i>SCSC 2013</i> , 45th Summer Computer Simulation Conference, Toronto, Canada, July 7-10, 2013
Availability:	By request
Price:	-
Necessary Hardmare:	PC
Computer Language:	Java
Size:	1.57MB
Contact Information:	Seán Óg Murphy - jmm3@student.cs.ucc.ie
Detailed Description:	EvacSim is a microscopic pedestrian evacuation simulation tool developed in Java, designed for experimental simulation techniques_development_of_pedestrian_simulation_models
and	ultimately for real-time decision support for evacuation planning and prediction. The goals of EvacSim are to allow
for	faster-than-realtime simulation of evacuations while using a detailed, high-fidelity simulation model; these two opposing goals result in a simulation design inspired by flocking techniques that keeps moment-to-moment
computation low aggregate.	and maintains simulation accuracy in
these	EvacSim algorithmically generates building graph topologies from 2D geometry and creates network flow graphs from with micro-macro coupling used to establish accurate flow characteristics that reflect the motion characteristics of microscopic agents through spaces. The flow graph is used
for	dynamic, congestion-aware evacuation planning
which	accounts for hazard location and spread, and
is also exploited	tor scalable decomposition of
states of the evacuation	on to be simulated in short time-
frames.	